Schedule

**Friday 12th:**

**12:00pm:** Doors open. Testing/troubleshooting setup. Meet and greet. Few drinks. Discussion, suggestions and feedback. Testing servers and a few games. Maybe some more drinks and snacks.

**7:00pm – 9:00pm:** Dinner.

**9:00pm:** Games. Drinks. Games. Drinks. Bit of leeching. Whatever. Sleep.

**Saturday 13th:**

**8:30am – 10:00am:** Breakfast.

**10:00am:** Warm up games CS and COD. CS servers to be handled by EasternXantos. COD servers will be running HC TDM, HC DOM, maybe MOSH (soft cock as well if enough demand). Dedicated servers will be running 24/3 for MW, WAW, BO and MW3. Ghosts, BO2 and MW2 to be listen servers run on demand.

\*All servers for other games shall be on demand with dedicated servers running 24/3 whenever possible.

**1:00pm – 2:00pm:** Lunch.

**3:00pm:** Counter-Strike Competitions begin. (See competitions outline)

**6:00pm:** Call of Duty Competitions begin. (See competitions outline)

**8:00pm – 9:30pm:** Dinner.

**Sunday 14th:**

**12:00am:** Most of the main competitions should be wrapped up by now. Random games on demand. Random stuff in general. ☺

**8:30am – 10:00am:** Breakfast.

**10:30am:** If any of the main competitions were not completed the previous night now is the time to finish up. Any remaining competitions for other games begin. (See competitions outline)

**1:00pm – 2:00pm:** Lunch. All competitions should be finished.

**2:00pm:** Presentations. Discussion, suggestions and feedback.

**3:30pm:** Let the random stuff begin again.

**8:00pm – 10:00pm:** Dinner.

**Monday 15th: Pack up.**